

# Facilitator Instructions





# Safety

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Safety, an important issue for all curricular areas of education, is of special concern for STEM-based activities and courses. Many national and state academic standards address the need for schools and subject areas to promote development of student knowledge and abilities in a safe learning environment.

School administrators, teachers, and facilitators are responsible for providing a learning environment that is safe, suitable, and supportive. Facilitators are also responsible for their students' welfare in the classroom and laboratory.

Facilitators should

- Approve all drawings before students start building their designs.
- Look for flimsy structure designs and potentially hazardous combinations of materials.
- Ensure that resources are clean and dry, with no sharp edges exposed.
- Make sure all materials are undamaged and in good repair.
- Prohibit students from bringing in or using additional materials for their designs without prior approval.

Students should

- Make safety a priority during all activities.
- Wear safety goggles when conducting all investigations and the challenge.
- Demonstrate courtesy and respect for ideas expressed by others in the group.
- Use tools and equipment in a safe manner.
- Assume responsibility for their own safety and the safety of others.

# Team Building

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Begin by dividing students into teams of no more than four to give all students an opportunity to contribute. By working as members of a team, students develop skills such as trust, cooperation, and decision making. Working as a team member, however, can be challenging for some students. The following exercises are recommended to help teams begin to work together effectively.

**Establish a team name.** Many NASA teams are named based on the work they do.

**Design a mission patch.** Teams that work on NASA missions and spacecraft are unified under a mission patch designed with symbols and artwork to identify the group's mission.

**Create a vision statement.** This is a short inspirational sentence or phrase that describes the core goal of the team's work. NASA's current vision statement is *"To discover and expand knowledge for the benefit of humanity."*

As students begin to work together, their individual strengths will become apparent. Students can volunteer or be assigned tasks or responsibilities that are vital to completing the challenge. Team jobs can also be rotated throughout the team members to give all students an opportunity to improve their team skills. The following list includes examples of jobs that student teams will need to complete. Feel free to come up with others, and remember that all team members should serve as builders and engineers for the team.

**Design engineer.** Sketches, outlines, patterns, or plans the ideas the team generates

**Technical engineer.** Assembles, maintains, repairs, and modifies the structural components of the design

**Operations engineer.** Sets up and operates the prototype to complete a test

**Technical writer/videographer.** Records and organizes data and prepares documentation (text, pictures, and/or video) to be reported and published



*Figure 8. This Apollo 11 patch depicts an eagle landing on the Moon with a view of the Earth in the background. (NASA)*

## NASA Mission Background

### Why is growing plants important to future deep space astronaut crews?

As NASA sets its sights on returning to the Moon and preparing for Mars, scientists are studying how plants grow in space and how to produce food for astronauts during extended missions. Astronauts on longer missions will require life-support capabilities and food production systems beyond what is now available.

Plants grown off Earth will require clean water, nutrients in the soil, and an Earth-like atmosphere to produce food for astronauts. During photosynthesis, these plants will remove carbon dioxide (CO<sub>2</sub>) from the air while they produce oxygen (O<sub>2</sub>) and food for the off-Earth crew. At very high light intensities, plants such as wheat would supply food and oxygen for one person in a small amount of space. At moderate light intensities, a diverse mixture of crops would supply a more complete diet and sufficient oxygen for one person. Plants are also important for water regeneration on the spacecraft or habitat. Plant systems will be used to purify wastewater as water vapor is condensed to produce clean drinking water.

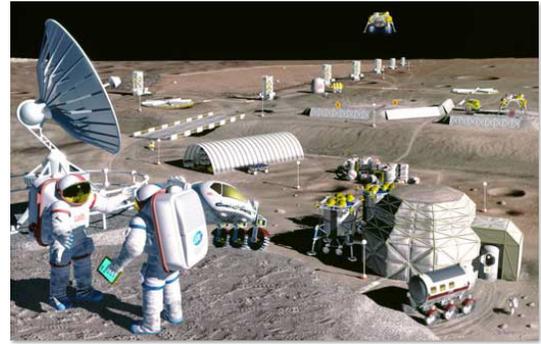


Figure 9. Artist's conception of a potential Martian outpost. (NASA)



Figure 10. Artist's conception of a potential Martian outpost. (NASA)

### The Martian Environment

Future astronaut crews on long-term missions to Mars will be living and working in an environment that is dramatically different from Earth's. Mars is very cold and has an average temperature of  $-62\text{ }^{\circ}\text{C}$ , far below the freezing point of water. Its rocky and dusty red surface is covered with canyons, inactive volcanoes, and craters. Although the Martian atmosphere is considerably different than Earth's, Mars does have clouds, wind, and dust.

### Growing Plants Off Earth

Plant species that are used to produce food to feed Earth's population cannot grow in the extreme environment of Mars. However, NASA scientists are currently developing plant growth chambers that will allow astronauts to grow plants on Mars in the simulated environment of Earth. To accomplish this goal, the extreme Martian environment must be adapted in order for plants to survive. The lack of atmosphere does not provide the necessary protection from the dangerous solar radiation or the temperature excesses found on the planet's surface. The Martian day and night cycle is so extreme that it will not allow the plants to properly engage in photosynthesis. The limited amount of fresh water and necessary nutrients found in the Martian soil will also prohibit

## Packing Up for the Moon

the growth of plants. All of these environmental problems must be addressed in growth chambers before plants can be grown on Mars.

### How are plants affected by the low-gravity environment of Mars?

Astronauts on long missions will need to grow their own food. One plant experiment on the International Space Station (ISS) has successfully grown a mustard plant from seed in 2 months. The low-gravity environment of Mars affects virtually every aspect of plant growth. Understanding how gravity affects plant processes in the Martian environment can help answer important questions about the basics of plant growth and development.

As biologists learn more about how plants function in extreme environments, this knowledge can be applied to new research that will enhance life on Earth. Plant research results contribute to NASA's goals of furthering human exploration of space and improving the quality of life on Earth through applications in medicine, agriculture, biotechnology, and environmental management.

### How do you pack cargo onto the SLS?

America's Space Launch System (SLS) is a new heavy-lift rocket that will be the largest launch vehicle ever built. The SLS will carry the Orion spacecraft as well as important cargo, equipment, and science experiments into deep space. Cargo is packed on the rocket with specially designed cases. The 130-metric-ton (143-ton) rocket will lift more than 286,000 lb of payload, and it will provide 20 percent more thrust than the Saturn V rocket. The SLS will stand 284 ft tall and weigh nearly 6 million pounds.



Figure 11. NASA astronaut Peggy Whitson harvests Tokyo Bekana cabbage grown inside "Veggie," the vegetable production system on the International Space Station (ISS). ISS astronauts are studying how plants respond to microgravity. (NASA)



Figure 12. NASA astronaut Doug Hurley organizes supplies and equipment in the Leonardo Permanent Multipurpose Module, a component that joined the International Space Station complex after being flown into space aboard the Space Shuttle Discovery. (NASA)

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## Engagement: Accessing Existing Knowledge

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Prior to starting the engineering design challenge, it will be useful to identify students' existing knowledge and level of understanding using a series of guided questions related to this specific challenge. This discussion will allow facilitators to tailor the challenge and the Supporting Science Investigations to the group, maximizing the educational benefit.

The following questions provide a starting point from which additional topics may be discussed.

- How is Mars different from Earth?
- Could we live on Mars today? Why or why not?
- What would we need on Mars in order to live?
- What is a plant growth chamber?
- Why would we need a plant growth chamber on Mars?
- Do we have similar objects on Earth?
- How can we make something expand and contract easily?

### STEM Vocabulary

Engineering design challenges and the engineering design process (EDP) are concepts that may be unfamiliar to your students. Younger students in particular may not have heard words like "criteria" or "constraints," which are commonly associated with engineering design.

A list of related STEM vocabulary words is included in this guide. If practical or appropriate, a vocabulary wall can be created to assist in familiarizing students with these words.

### Student Team Challenge Journal

Before moving on to the Supporting Science Investigations, provide students with the Student Team Challenge Journal. Additional sheets should be made available as students work through the challenge. Where possible, engage students by relating the information to their everyday lives.

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# Exploration: Supporting Science Investigations

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The following pages contain two Supporting Science Investigations to help with students' understanding of the background material. Ideally, both Supporting Science Investigations will be performed, but facilitators should ensure that at least one of these investigations is completed prior to commencing the engineering design challenge. These investigations will explore the primary concepts used during the challenge.

This section includes the following Supporting Science Investigations and their respective concepts.

- Investigation 1: Jackson Cubes
  - Thin materials can be folded to create large-volume spaces.
  - Folded objects can be expanded, contracted, and resized easily.
  - Large objects can be made from smaller, pre-made units.
- Investigation 2: Stability
  - The shape of a material can affect the strength of a system in which it is used.
  - The properties of a material may be modified.
  - There are multiple ways to modify a material.



*Figure 13. Vacuum Chamber 5 (VF-5) at NASA's Glenn Research Center provides an environment that simulates space-like conditions. VF-5 has been used to test electric propulsion systems and power systems for in situ resource utilization.*

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## Supporting Science Investigation 1: Jackson Cubes

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### Concept

In this activity, students will discover how paper can be folded to create solid structures. Students will use multicolored sheets of paper to create a cube that can be quickly built and dismantled. A cube is a symmetrical three-dimensional shape, either solid or hollow, contained by six equal squares.

### Materials

For each student:

- 3–6 different-colored paper squares
- Ruler

### Notes

- Make the paper squares in advance from colored sheets of 8.5 x 11 in. paper. Fold the short edge of the paper to create a triangle, then cut off the rest of the paper. Unfold the triangle to produce a square measuring 8.5 x 8.5 in. (approx. 22 cm).
- Make a Jackson Cube prior to working with students. This will help you guide students who are less spatially-oriented to complete the cube on their own.
- Print the instructions for this investigation in color if possible, as the color photos will help clarify the procedure for students.
- Prior to performing this activity, visit this NASA site to find connected information for educators and students: [https://www.nasa.gov/mission\\_pages/station/research/news/origaBEAMi](https://www.nasa.gov/mission_pages/station/research/news/origaBEAMi).
- View the instructional video prior to having students make their own cubes. This can be done as a class.

### Procedure

1. Gather materials.
2. Fold a square of paper in half, then unfold it.
3. Rotate the paper 90 degrees. Fold it in half, then unfold it.

*At this point, students should have a square of paper with two folds that create a + sign in the middle of the paper.*

4. Fold the nearest edge of paper to one of the center folds.
5. Rotate the paper 180 degrees and fold that edge of the paper to the same center fold.
6. Rotate the paper 90 degrees and fold that edge to the other center fold.
7. Rotate the paper 180 degrees and fold that edge of the paper to the same center fold.
8. Partly unfold the final two folds so the ends of the paper are pointing upright.

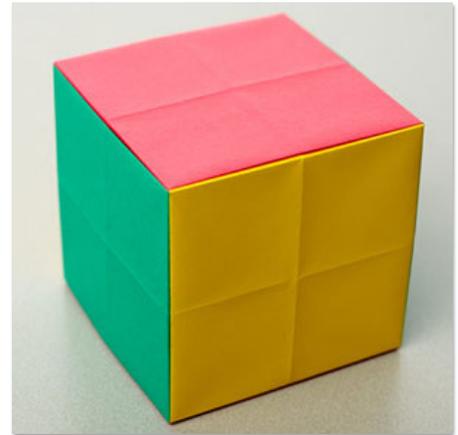


Figure 14. Students will create a sturdy cube by folding squares of paper.

## Packing Up for the Moon

At this point, students should have a folded piece of paper in the shape of the letter U (Fig. 15).



Figure 15. Students will create the six walls of the cube one side at a time.

9. Repeat steps 2 through 8 five more times. This will provide all six sides of the cube.
10. Start building the cube by placing three of the folded walls together, as shown in Figure 16:



Figure 16. Place the first three walls together.

11. Add the next two sides, as shown here in green (Fig. 17):

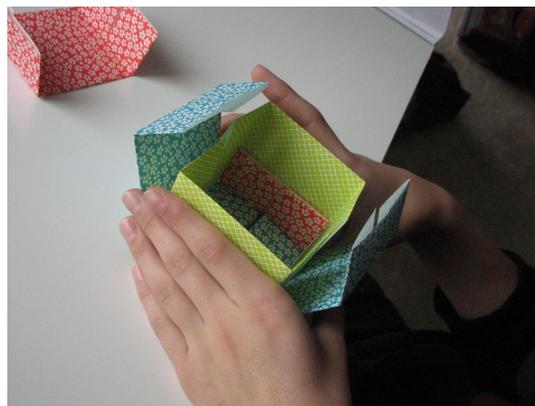


Figure 17. Add the next two sides of the cube.

12. Slot in the final section, ensuring that it locks in between the two side walls (Fig. 18). The cube is now complete.



Figure 18. Slot in the final section.

13. If desired, allow students to modify their cubes, trying different sizes of paper.
14. Have students complete the questions on their Data Collection Sheets.

### Options for Differentiating Instruction

The following suggestions may be used when modifying this investigation for students outside of the designated age range or ability levels.

#### *Modification*

- Consider pre-folding the sections and focus on simply building the cube.

#### *Enrichment*

- Invite students to build the Origami Expanding Box. Instructions can be found here: <https://www.youtube.com/watch?v=l4wYks2mbrQ>.

# Supporting Science Investigation 2: Stability

## Concept

NASA began construction of the International Space Station (ISS) in November 1998 and completed it in 2011. The ISS is larger than a six-bedroom house and has a mass of almost a million pounds. The station's integrated truss structure is 357 ft long and is the longest man-made object to fly in space.

The ISS was constructed from many pieces that had to be packed onto a spacecraft, launched from Earth, taken into space, and assembled as the station orbited Earth. More than 115 space flights were conducted on five different types of launch vehicles over the course of the station's construction. The structural pieces fit inside the launch vehicle and were then able to be assembled and used on the ISS.



*Figure 19. Inside the Kennedy Space Center's Space Station Processing Facility, the International Space Station's P3/P4 integrated truss segment is lowered into the cargo hold for transport and installation in the orbiter Atlantis. (NASA/Troy Cryder)*

In this activity, students will discover how different shapes can be used to enhance the stability of a structure. Students will create a truss-like model that can support itself and additional weight.

## Materials

For each group of 4 students:

- Box of drinking straws (approx. 100)
- Roll of masking tape
- Heavy objects of a known weight (e.g., a classroom set of paperback books, each one weighing the same, or a gram weight set)
- Scissors
- Meter stick
- Scale

## Procedure

1. Discuss the ISS photos with students. Point out the truss segment being placed into the cargo hold for transport (Fig. 19) and what truss segments look like during and after assembly on the ISS (Figs. 20 and 21).
2. Divide students into teams of four. (Smaller teams also will work, depending on the time allotted for this investigation.)



Figure 20. Astronauts Michael Lopez-Alegria and John Herrington work on the newly installed International Space Station's P1 truss during shuttle mission STS-113 in 2002. (NASA)



Figure 21. During Space Shuttle Discovery's 2009 mission to the International Space Station, the STS-119 crew delivered and installed the S6 integrated truss segment. This image was taken from Discovery as STS-119 performed a fly-around after undocking. (NASA)

3. Instruct teams to build model trusses using only straws and masking tape. Direct half of the teams to build a model truss using a square shape for the structure, and direct the remaining teams to use a triangle shape. Instruct all teams that their three-dimensional model must have four flat sides. The size of the squares and triangles can be a choice students make during the process.
4. Each team will build a model truss that spans two chairs at a distance of 50 cm.
5. Teams will test the strength of their designs by adding a weight to the flat surface on top of the structure. They will continue to add weight until the structure fails. Instruct students to observe what is happening to the structure as it is being weighed down.
6. Have students record their design, number of straws used, and weight supported on the Data Collection Sheet.

## Packing Up for the Moon

7. Once student designs have been tested, encourage each team to think about and discuss how they might transport their team's truss off Earth.

### Options for Differentiating Instruction

The following suggestions may be used when modifying this investigation for students outside of the designated age range or ability levels.

#### *Modification*

- Have students build the triangle truss only.

#### *Enrichment*

- Give teams a heavier object and challenge them to build a truss to hold the increased weight.

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## Explanation: Supporting Science Investigations Discussion

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The following investigation discussions are designed to reinforce students' understanding of the specific concepts learned during the Supporting Science Investigations.

Each discussion is based on the standard Think–Pair–Share strategy, which encourages individual participation, collaborative learning, and higher-level thinking. This strategy consists of three parts:

- **Think:** Students think independently about the question that has been posed.
- **Pair:** Students are paired to discuss their thoughts.
- **Share:** Students share their ideas with the whole class.

Focus on one question at a time. When students are done sharing their thoughts and ideas on the first question, move to the second question and repeat the process.

### Procedure

1. Discussion Questions for each Supporting Science Investigation are included in this guide.
2. Ask one of the Discussion Questions to begin the Think–Pair–Share process.
3. Provide approximately 5 minutes for students to think independently.
4. Next, provide approximately 5 minutes for the students to share in pairs.
5. Finally, have students share their ideas in a class discussion.

# Investigation Discussion 1: Jackson Cubes

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## Concepts Learned

The following scientific concepts should have been realized by performing this investigation:

- Thin materials can be folded to create large-volume spaces.
- Folded objects can be expanded, contracted, and resized easily.
- Large objects can be made from smaller, pre-made units.

## Discussion Questions

The Jackson Cubes activity showed us that it is possible to make objects with a large volume using materials that by themselves contain very little volume.

1. Imagine you had to construct a large building using this method. How practical would it be? Are buildings built this way today?
2. Now, imagine you had to construct a building on Mars using this method. Would it have to be built differently?
3. How will you apply what you learned in this investigation to your design?

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## Investigation Discussion 2: Stability

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### Concepts Learned

The following scientific concepts should have been realized by performing this investigation:

- The shape of a material can affect the strength of system in which it is used.
- The properties of a material may be modified.
- There are multiple ways to modify a material.

### Discussion Questions

The Stability activity demonstrated how a material can be modified into different shapes to enhance its stability when used as part of a design system. The stability of each section of a system can affect the strength of the whole system, helping it withstand weight and maintain its structure.

1. Can you think of any other materials that have multiple properties?
2. How could a material with multiple properties be used by astronauts in space?
3. How will you apply what you learned in this investigation to your design?

# Elaboration: The Engineering Design Challenge

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## Using the Engineering Design Process

Discuss the engineering design process (EDP) with students and explain how students will use this process to work through the engineering design challenge. The following pages explain how each step of the EDP relates to the challenge and how to facilitate the process. Regardless of the step being undertaken by each team, it is important that they work in a scientific manner. Explain the EDP sheets and how to use the appropriate pages for recording group ideas. It is important for students to understand that they may choose any path through the EDP, but they should be able to communicate why they selected a particular path.

Discuss with your students the information covered within the engineering design challenge. Using the background information, talk about current NASA missions and how those relate to this challenge. As a class, discuss the individual components of this challenge. Explain the specific criteria and check with students for understanding. Discuss with students what the constraints mean, how and why they are important, and how they relate to their everyday experiences.

Consider using a budget sheet with students as an optional real-world component. Suggestions include the following:

- Provide students with a price sheet that lists the cost of the items they have used to complete the challenge.
- Have teams use the Budget Reporting Data Sheet included here to determine the cost of their solution as tested.
- For enrichment, advise students that NASA plans to mass-produce their design for use as a delivery vehicle for monthly supply trips to Mars, but due to financial constraints, the annual budget has been reduced. Students will be required to redesign their prototype to reduce costs, but without reducing performance.

## Engineering Design Process

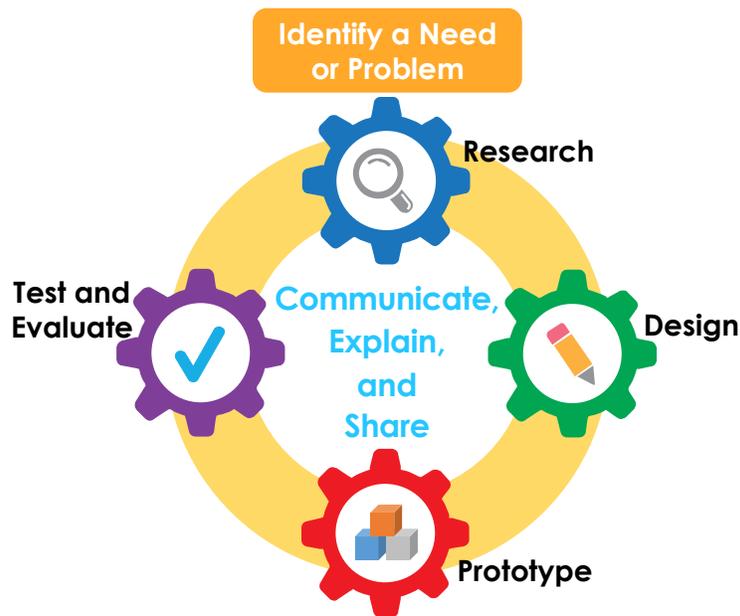


Figure 22. Engineering Design Process model. Model and accompanying text adapted from 2016 Massachusetts Science and Technology/Engineering Curriculum Framework, Massachusetts Department of Elementary and Secondary Education, <http://www.doe.mass.edu/frameworks/scitech/2016-04.pdf>.

**Identify a Need or Problem.** Identify a need or problem to be solved, improved, or fixed. Identify the criteria and constraints that will need to be met to solve the problem.

**Research.** Use resources from the internet, the library, or discussions with NASA scientists and engineers to learn more about the need or problem and possible solutions. Investigate how this problem is currently being solved or what efforts scientists and engineers are making to find a solution.

**Design.** Use all information gathered to create the design(s). Design includes modeling possible solutions, refining models, and choosing the model(s) that best meets the original need or problem.

**Prototype.** Construct a prototype, or physical model, based on the design model(s). Prototypes are used to test proposed solutions.

**Test and Evaluate.** Test prototype to determine how effectively it solves the need or problem. Collect data to use as evidence of success or need for improvement. Redesign and refine prototypes to continue looking for possible solutions.

**Communicate, Explain, and Share.** Communicating, explaining, and sharing the solution and design is essential to tell others how it works, how it solves (or does not solve) the identified need or problem, and how it meets (or fails to meet) the criteria and constraints. Determining how to communicate and act on constructive criticism is critical.

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# The Engineering Design Challenge

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## The Challenge

Student teams will design and build a tabletop model of a plant growth chamber that can be folded, stowed, and shipped on a rocket destined for the Moon. When the shipment arrives, the future lunar astronauts will then be able to expand the plant growth chamber and deploy it on the lunar surface. Because this project is in the development stage, the team will only need to design, build, and present a tabletop model of the plant growth chamber rather than a full-size lunar structure designed to grow enough food for the entire lunar crew.



Figure 23. Artist's conception of a potential lunar outpost. (NASA)

## Criteria and Constraints

The plant growth chamber must meet the following criteria and constraints:

1. On the rocket, the plant growth chamber model must not exceed a mass of 50 g and a stowed volume of 1,000 cm<sup>3</sup>.
2. The deployed plant growth chamber can be any shape; however, the volume cannot exceed 1,000,000 cm<sup>3</sup>.
3. The deployed plant growth chamber may or may not be connected to the lunar habitat, but it must provide a way for astronauts to have access to the chamber.
4. The model plant growth chamber must use a system of expansion from its stowed shipment package on the rocket to its final deployed structure on the Moon.

## Options for Differentiating Instruction

The following suggestions may be used when modifying this engineering design challenge for students outside of the designated age range or ability levels.

### *Modification*

- Consider removing the requirement for a method of access into and out of the chamber.

### *Enrichment*

- Consider requiring an access port of a specific size for the astronauts to use.

# Student Team Challenge Journals

Students will be creating their Student Team Challenge Journals as they move through the engineering design process (EDP) to solve the challenge. Take time prior to starting the challenge to explain the best way for students to document their work and what the goals are for completing the challenge. The pages should document how student teams moved through the EDP. Students should be instructed to use as many sheets as needed to document each step of the process.

1. Always fill in the page number. This will help keep the pages in order.
2. Direct students to collaborate within their teams and use the five questions on the Communicate, Explain, and Share page to think about where they are in the process before they move on to the next step. Allow for extra copies of this section if needed. Here is an example: "We are moving back to the design phase because the prototype failed to meet the criteria. It was 50 g over the limit."
3. When documenting the prototype stage, remind students to make note of any challenges they faced in building the design and how those challenges were resolved.

As students proceed through the process, they should record steps accomplished on the Team Progress Chart, found at the back of the Student Team Challenge Journal. Think of this chart as a Table of Contents for the journals that are being created as students move through the process.

In order to successfully complete the engineering design challenge, teams must use the EDP. As they work the steps of the EDP, students will be engaging in authentic engineering practices.

**The Engineering Design Process: Communicate, Explain, and Share**

Page Number \_\_\_\_\_

Indicate the step you are discussing.



1. What did YOU think about your team's solution at the end of this step?  
\_\_\_\_\_
2. What did OTHER MEMBERS of your team think about the team's solution at the end of this step?  
\_\_\_\_\_
3. Was your personal feedback different from your team's feedback? If so, in what way was it different?  
\_\_\_\_\_
4. Which step of the engineering design process (EDP) will your team move to now?  
\_\_\_\_\_
5. Explain why your team chose this step.  
\_\_\_\_\_

**Engineering Design Process Team Progress Chart**

Use the table below to keep track of which practices your team did, and in what order. This table, along with your Student Presentation Organizer, will help you in summarizing your team's entire process from beginning to end.



Practice Order	Which engineering practice did your team do?	Notes on what your team did or learned during this practice
1	Identify a Need or Problem	
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		

# Identify a Need or Problem

Students complete the **Identify a Need or Problem** page from the **Student Team Challenge Journal**.

Engineering design begins by identifying a need or problem that an attempt can be made to solve, improve, and/or fix. This typically includes articulation of criteria and constraints that will define a successful solution.

## Guiding Questions

Use the following guiding questions as discussion prompts to focus student understanding.

- How can our team design a \_\_\_\_\_ that will \_\_\_\_\_?
- What needs to be solved or improved?
- What are we trying to accomplish?

## Instructional Procedure

1. Review the engineering design process with students.
2. Show the NASA Beginning Engineering Science and Technology (BEST) video titled "Repeatability," found at <https://www.youtube.com/watch?v=-2Az1KDn-YM>.
3. Ask students to identify the specific criteria and constraints of the design challenge.
4. Have students fill out the Identify a Need or Problem page in the Student Team Challenge Journal.

## Differentiation Suggestions

### Modifications

- Allow students extra time to discuss the challenge itself, the problem that needs to be solved, and how the problem could be solved.
- Introduce criteria and constraints one at a time. Allow student designs to meet one challenge requirement successfully before introducing additional requirements.

### Enrichment

- Require students to write a letter or an email to a friend as if they were explaining their first job as a newly hired NASA engineer.

### The Engineering Design Process: Identify a Need or Problem

Future astronaut crews on long-duration missions will need to learn how to grow safe, edible, and nutritious plants while living and working in space, on the Moon, and on other planets.



The lunar environment is so extreme that astronauts and plants are not able to live on the lunar surface without a protective habitat. Because of the extreme environment, the lunar habitat must provide the plants with light, water, and atmosphere. All the essential supplies and materials needed to survive on the Moon will be stowed on a rocket, shipped to the Moon, and deployed on the surface. There is a limited amount of space available on the rocket for the large amount of lunar cargo needed. The mass and the volume of the stowed cargo must be closely monitored for fuel efficiency and storage limitations.

**The Challenge**

You and your team design and build a tabletop model of a plant growth chamber that can be folded, stowed, and shipped on a rocket destined for the Moon. When the shipment arrives, the future lunar astronauts will then be able to expand the plant growth chamber and deploy it on the lunar surface. Because this project is in the development stage, the team will only need to design, build, and present a tabletop model of the plant growth chamber rather than a full-size lunar structure designed to grow enough food for the entire lunar crew.



Figure 33. Artist's conception of a potential lunar outpost. (NASA)

**Criteria and Constraints**

The plant growth chamber must meet the following criteria and constraints:

1. On the rocket, the plant growth chamber model must not exceed a mass of 50 g and a stowed volume of 1,000 cm<sup>3</sup>.
2. The deployed plant growth chamber can be any shape; however, the volume cannot exceed 1,000,000 cm<sup>3</sup>.
3. The deployed plant growth chamber may or may not be connected to the lunar habitat, but it must provide a way for astronauts to have access to the chamber.
4. The model plant growth chamber must use a system of expansion from its stowed shipment package on the rocket to its final deployed structure on the Moon.

## Research

### Students complete the Research page from the Student Team Challenge Journal.

Research is done to learn more about the identified need or problem and potential solution strategies. Students can use resources from the internet, the library, or discussion with experts to examine how this problem or similar problems are currently being solved.

### Guiding Questions

Use the following guiding questions as discussion prompts to focus student understanding.

- Where can you find more information about the topic?
- What questions would you ask an expert or an engineer who is currently working on this problem?
- Who in our society will benefit from this problem being solved?

**The Engineering Design Process: Research**

Page Number \_\_\_\_\_

Conduct research to answer the following questions related to the challenge. Cite where you found your information on the lines labeled "Source(s)."

1. Who is currently working on this problem (or a similar problem)? What solutions have they created? What solutions are they currently working on?

\_\_\_\_\_

\_\_\_\_\_

Source(s): \_\_\_\_\_

2. What questions would you ask an expert who is currently trying to solve problems like this one?

\_\_\_\_\_

\_\_\_\_\_

Source(s): \_\_\_\_\_

3. Who in our society will benefit from this problem being solved? How could this relate to everyday use?

\_\_\_\_\_

\_\_\_\_\_

Source(s): \_\_\_\_\_

4. What have you learned from the Supporting Science Investigations that you can apply to this challenge?

\_\_\_\_\_

\_\_\_\_\_

### Instructional Procedure

1. Help students answer any questions they have about the challenge. Use the internet or a school library to research answers.
2. Write down any unanswered questions and save them to ask the NASA subject matter expert (SME) during live connections.
3. Have team members fill out the Research page in the Student Team Challenge Journal.

### Differentiation Suggestions

#### *Modifications*

- Provide a list of reputable online resources students can use.
- Arrange a visit to a library.
- Pair up students to complete their research together.

#### *Enrichment*

- Have students provide a properly formatted citation for one or more resources.

# Design

## Students complete the Design pages from the Student Team Challenge Journal.

The design stage includes modeling possible solutions, refining the models, and choosing the model that best meets the original need or problem.

### Guiding Questions

Use the following guiding questions as discussion prompts to focus student understanding.

- What are all the different ways each member of the team can imagine to solve the problem?
- What do we need to add to the design?
- What could go wrong if we add to the design?
- Do the drawings address all the criteria and constraints?

The Engineering Design Process: Design

Page Number \_\_\_\_\_

Sketch your initial design in the space below and label each part of your drawing.

Notes

### Instructional Procedure

1. Ask each team member to brainstorm individually and make sketches representing ideas for a solution. Students must clearly label and identify each part of their drawing.
2. Each team member should make sure that designs meet all constraints and criteria.
3. Have students sketch their ideas on the Design page in the Student Team Challenge Journal.
4. Ask team members to discuss their ideas and drawings with the rest of the team.
5. Have students record the strengths of each of the designs.
6. Have students fill out the Best Possible Solution page in the Student Team Challenge Journal.

### Differentiation Suggestions

#### *Modifications*

- Encourage students to create a series of storyboards rather than a single complete drawing.
- Show students the building materials to help them visualize their sketch prior to beginning the drawing.

#### *Enrichment*

- Require students to specify measurements.

## Analyzing the Designs

**Team members analyze each member’s final drawing using the table provided in the Student Team Challenge Journal.**

Based on a team discussion, team members will determine which design elements will be used to solve the problem and what features will be included to create the team’s prototype. The most promising solution should include elements from more than one design.

### Guiding Questions

Use the following guiding questions as discussion prompts to focus student understanding.

- What is one strength of each student’s individual design?
- How can that be incorporated into a group design?
- Are the strengths in each design related to the criteria and constraints of the challenge?
- Are elements from each team member’s design represented in the final design?

### Differentiation Suggestions

#### *Modification*

- Have students pick one aspect or characteristic at a time from each team member’s drawing to discuss in the group.

#### *Enrichment*

- Require students to draw one or more parts of the design to scale.

**The Engineering Design Process: Select the Best Possible Solution**

Page Number \_\_\_\_\_

Collaborate with your team to analyze each team member’s final drawing using the table below. Based on a team discussion, determine which design elements will be used to solve the problem and what features will be included to create the team’s prototype. The most promising solution should include elements from more than one design.

Designer Name	Does this design meet all problem criteria and constraints?	What are the strongest elements of this design?	What elements need to be improved?
1			
2			
3			
4			

# Prototype

## Students complete the Prototype page from the Student Team Challenge Journal.

A prototype is constructed based on the design model and used to test the proposed solution. A final design should be drawn precisely and labeled with a key. Facilitators should approve final drawings before building begins. Facilitators are expected to assist students as necessary to ensure classroom safety.

### Guiding Questions

Use the following guiding questions as discussion prompts to focus student understanding.

- What resources does your team need to gather?
- What is the plan?
- Who is doing what?

**The Engineering Design Process: Prototype**

Page Number \_\_\_\_\_

Make a team drawing of your prototype. Prior to building, have it approved by your facilitator. Include labels and a key. 

Approved by \_\_\_\_\_

List what resources will need to be gathered.

\_\_\_\_\_

\_\_\_\_\_

For which part of the build will each team member be responsible?

Team Member				
Responsibilities in the building process				

### Instructional Procedure

1. Ask each team to identify the design that appears to solve the problem.
2. A final diagram of the design should be drawn precisely and labeled with a key.
3. Have each team determine what materials they will need to build their design and assign responsibilities to team members for prototype completion.
4. Be sure to approve the final drawings before building begins.
5. After teams receive their materials to build their prototype, have them complete a budget sheet showing their building material costs.
6. Have teams construct their prototypes using their drawings.
7. Have teams fill out the Prototype page in the Student Team Challenge Journal.

### Differentiation Suggestions

#### Modification

- Give students extra time to explore various materials prior to building the model.

#### Enrichment

- Limit materials to add complexity (e.g., only 1 m of duct tape).

# Test and Evaluate

## Students complete the Test and Evaluate pages from the Student Team Challenge Journal.

Student teams should test their prototypes to determine how effectively they addressed the need or problem and collect data to serve as evidence of their success or need for improvement. Remind students that they must test their prototypes a minimum of three times for each iteration to ensure the validity of their results.

### Guiding Questions

Use the following guiding questions as discussion prompts to focus student understanding.

- Did the team collect enough data to analyze the design?
- How did the prototype perform when tested?
- Did the design meet or exceed the criteria and constraints?

### Instructional Procedure

1. Visit each team and test their designs to ensure they meet all challenge criteria and constraints.
2. Have teams fill out the Test and Evaluate pages in the Student Team Challenge Journal.

### Differentiation Suggestions

#### Modification

- Encourage students to test only one criteria or constraint at a time rather than all of them at once.

#### Enrichment

- Create a scatter plot of test results.

**The Engineering Design Process: Test and Evaluate**

Page Number \_\_\_\_\_



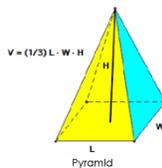
1. Does the plant growth chamber function as intended?  
 YES      NO  
 \_\_\_\_\_  
 \_\_\_\_\_
2. If not, explain why. Provide details.  
 \_\_\_\_\_  
 \_\_\_\_\_
3. Does it meet all of the criteria and constraints? (Check the box for each one that is met.)
  - On the rocket, the plant growth chamber model must not exceed a mass of 50 g and a stowed volume of 1,000 cm<sup>3</sup>.
  - The deployed plant growth chamber can be any shape; however, the volume cannot exceed 1,000,000 cm<sup>3</sup>.
  - The deployed plant growth chamber may or may not be connected to the lunar habitat, but it must have a way for astronauts to have access to the chamber.
  - The model plant growth chamber must use a system of expansion from its stowed shipment package on the rocket to its final deployed structure on the Moon.
4. If not, explain why. Provide details.  
 \_\_\_\_\_  
 \_\_\_\_\_

Measure your design and record your results in the table on the next page. Include results from previous iterations as well. Use the following formulas to calculate volume based upon the shape of your design:

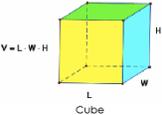
Square or rectangle: **Length x Width x Height**  
 Pyramid: **(Length x Width x Height) / 3**  
 Cylinder: **π x Radius<sup>2</sup> x Height**  
 Cone: **π x Radius<sup>2</sup> x (Height / 3)**  
 π = the Greek number pi. For the purposes of this challenge, the accepted value of pi is **3.14159**.

To calculate the volume, multiply the length, width, and height for both the stored and deployed model. All of your answers must be labeled as cubic centimeters (cm<sup>3</sup>).

Examples for finding volume:



Pyramid



Cube

Iteration	Shape	Stored Volume	Deployed Volume	Mass	Observations
1					
2					
3					

5. When your model was deployed, were there any issues with the deployment? If so, what were they?  
 \_\_\_\_\_  
 \_\_\_\_\_
6. How did you expand the plant growth chamber from the stowed configuration to the deployed area on the lunar surface?  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Communicate, Explain, and Share

## Students complete the Communicate, Explain, and Share pages from the Student Team Challenge Journal.

Throughout the process, students will take time to reflect on their progress and consider what steps should be taken next. For this challenge, students will share with their peers, both one-on-one and as a classroom. Oral and written peer feedback will help students improve their solutions and designs. It is important for students to learn the peer-review process and to be accepting of others' suggestions.

Students will complete the Communicate, Explain, and Share pages after each step to maintain direction and focus during the engineering design process (EDP). Communicating, explaining, and sharing the solution and design is essential to conveying how it works, how it solves the identified need or problem, and how it meets the criteria and constraints. Using the Student Presentation Organizer will help students create the presentation that will be submitted when the challenge has been completed.

## Guiding Questions

Use the following guiding questions as discussion prompts to focus student understanding.

- What did or did not work in the latest iteration of the design? Why or why not?
- What are the pros and cons of this solution?
- Did each team show that they used all of the processes of the EDP?

## Instructional Procedure

1. Ask team members to document and report the results of their designs.
2. Have students identify what changes were made with each iteration of the design and what the team believed caused the design to succeed or fail.

**The Engineering Design Process: Communicate, Explain, and Share**

Page Number \_\_\_\_\_

Indicate the step you are discussing.



1. What did YOU think about your team's solution at the end of this step?  
\_\_\_\_\_
2. What did OTHER MEMBERS of your team think about the team's solution at the end of this step?  
\_\_\_\_\_
3. Was your personal feedback different from your team's feedback? If so, in what way was it different?  
\_\_\_\_\_
4. Which step of the engineering design process (EDP) will your team move to now?  
\_\_\_\_\_
5. Explain why your team chose this step.  
\_\_\_\_\_

**The Engineering Design Process: Communicate, Explain, and Share**

**Student Presentation Organizer**

Use the organizer below to plan how your team will present its final solution. Keep track of the engineering design steps you take so you can tell your audience how your team accomplished the process.

Keep in mind that these steps may have happened in any order or may have been repeated. Use additional sheets if necessary.



Welcome	Share your team name, which challenge you worked on, and the title of your presentation.	
Engineering Design Process (EDP) Practice	Ideas for what should be included in each step of the presentation	Use this space to organize notes and think about the evidence to present. Make note of what your team wants to show and say in the presentation.
Identify a Need or Problem	Talk about the problem. Discuss the criteria and constraints that will need to be met to solve the problem.	_____
Research	Discuss what your team discovered during the research and through your interaction with a NASA subject matter expert (SME). Who did you speak with? What did you learn? Where did you find answers to your questions?	_____
Design	Show each team member's original designs. Show what each team member contributed to the original team drawing.	_____

3. Students should complete the corresponding sheets in the Student Team Challenge Journal to help them think about how they completed each step of the EDP.
4. Students should use the Team Progress Chart to document progress as they work on their solutions.
5. Teams should use the Student Presentation Organizer to guide them through the creation of the team video or slide presentation.

### **Differentiation Suggestions**

#### *Modification*

- Provide a few basic yes/no questions for students to answer to determine whether their design was successful or not.

#### *Enrichment*

- Have student teams use a variety of media to create their presentation.

# Evaluation: Student Debriefing Questions

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The following questions are designed to help start a discussion with your students. After the design challenge is complete, have teams work together to answer these questions.

1. Why did your team use this approach to solve the problem?

2. How did your research help you decide that this was the best solution?

*Encourage students to talk about their thought processes. How did they make their decisions? Was their approach logical and well reasoned? Do they understand the goals?*

3. What changes did you make to your design during your iterations of redesign?

4. How could you further improve on your design?

*Questions 3 and 4 will confirm that students have correctly identified the flaws in their designs and are working to correct them.*

5. What were the greatest challenges for your team throughout this process?

*Emphasize to students that even the most successful engineers have setbacks.*

6. What strategies did your team use that proved effective in overcoming challenges?

*Have students elaborate on why they chose certain options or strategies. Did collaborative discussion or debate help them generate more or better ideas?*

7. How did you use the engineering design process (EDP) to help with your design?

*Make sure students talk about each practice and discuss how the process helped them complete the challenge.*

8. What concerns must be considered in constructing a model plant growth chamber for transport on a spacecraft?

*Emphasize safety and meeting the criteria and constraints. Encourage students to utilize proper scientific terminology and the vocabulary embedded in this guide.*

9. What specific problems did you have to address in designing the plant growth chamber?

*This could include technical problems as well as interpersonal problems. Emphasize how the students worked to find a solution to each problem. Was test data consistent? Have students describe any unusual results and tell what might have happened to cause them.*

10. If you were an astronaut heading to an off-Earth destination, would you trust your team's plant growth chamber to allow you to grow food for your survival off Earth? Why or why not?

*This question can serve two purposes. One allows students to visualize themselves as astronauts as a way to evaluate their solution in a real-world context. The other allows students to consider various career pathways such as electrical or mechanical engineer, repair technician, or payload scientist.*

## Creating Solution Presentations

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For the final stage of the challenge, students will document their progress in a video or slide presentation to share with other groups who have completed this engineering design challenge. The Student Team Challenge Journal was designed to help document each stage of the engineering design process (EDP). Encourage students to use their journals to help build the presentation.

### Submission Guidelines

The finished presentation must meet the following guidelines:

- The introduction must say this: “This is team (team name) and we worked on the (name of challenge). The title of our presentation is (presentation title).”

**Do not identify by name any student, teacher, school, group, city, or region in your presentation. Submissions that do not follow these directions will be disqualified.**

- The presentation should document every step students took to complete the challenge, including the Supporting Science Investigations.
- Identify any information provided by NASA subject matter experts (SMEs) that helped you in your design or testing.
- Explain which characteristics of the design provided the most reliable results and why.
- The total length of the presentation should be 3 to 5 minutes.

Once the video or slide document is complete, submit the presentations using the process explained on Y4Y (You for Youth) website.

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## Budget Reporting Worksheet

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**Directions:** As a team, complete the cost sheet below. Be sure to include all materials needed, unit cost, quantity, and the item total needed to complete your design. At the end, total up the entire cost of your solution.

Line Item Number	Material	Unit Cost	Quantity	Item Total
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
			Total Cost:	